

## RECHARGE MODE



ONGOING, MODE

WHEN THIS CARD ENTERS PLAY, DESTROY ALL OTHER MODE CARDS AND DRAW A CARD.

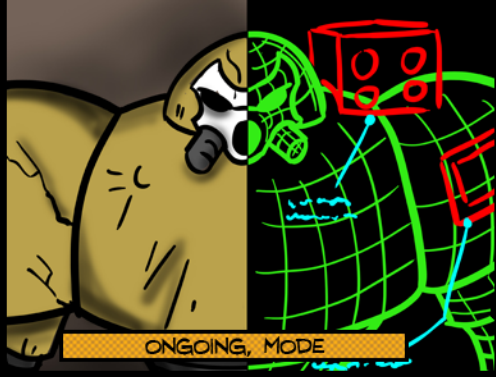
⊘ YOU CANNOT PLAY CARDS OR USE POWERS.

🃏 YOU MAY DRAW AN ADDITIONAL CARD DURING YOUR DRAW PHASE.

🛡️ REDUCE DAMAGE DEALT TO BUNKER BY 1.

AT THE START OF YOUR TURN, YOU MAY RETURN THIS CARD TO YOUR HAND.

## UPGRADE MODE



ONGOING, MODE

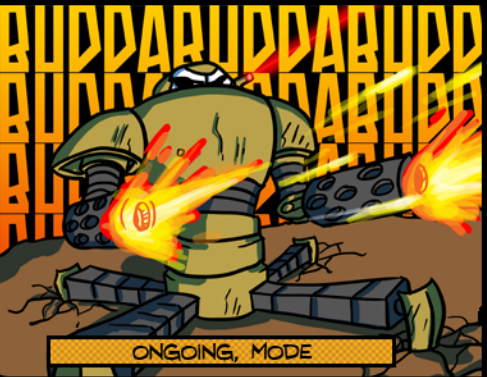
WHEN THIS CARD ENTERS PLAY, DESTROY ALL OTHER MODE CARDS AND PLAY A CARD.

⊘ YOU CANNOT USE POWERS.

🃏 YOU MAY PLAY AN ADDITIONAL CARD DURING YOUR PLAY PHASE.

AT THE START OF YOUR TURN, YOU MAY RETURN THIS CARD TO YOUR HAND.

## TURRET MODE



ONGOING, MODE

WHEN THIS CARD ENTERS PLAY, DESTROY ALL OTHER MODE CARDS.

⊘ YOU CANNOT PLAY OR DRAW CARDS.

👤 YOU MAY USE AN ADDITIONAL POWER DURING YOUR POWER PHASE.

💣 INCREASE DAMAGE DEALT BY BUNKER BY 1.

AT THE START OF YOUR TURN, YOU MAY RETURN THIS CARD TO YOUR HAND.